

2018 Zelda Dungeon Marathon Schedule

All times approximate

[Twitch.tv/ZeldaDungeon](https://www.twitch.tv/ZeldaDungeon)

	All Times Central	Est. Time	Runners	
<u>Day 1 7/14/2018 - Saturday</u>				
A Link Between Worlds	9:00AM	3.5HRs	Mases, Josh	
Four Swords Adventures	1:00PM	12.5HRs	Everybody	
<u>Day 2 7/15/2018 - Sunday</u>				
Phantom Hourglass	2:00AM	5.5HRs	Mases, Katie, Alasyn	
Wand of Gamelon	8:00AM	4HRs	Jamie, Kevin	
The Minish Cap	12:00PM	6HRs	Gooley, Mosley, Taylor, Andy, Andrew, Vic, Jason, Tony, Mases, Joel	
Four Swords	6:30PM	1HR	Caleb, Josh, Locke, Kristen	
Link's Awakening DX	8:00PM	4HRs	Kristen	
<u>Day 3 7/16/2018 - Monday</u>				
Tri Force Heroes	12:30AM	6.5HRs	Kevin, Trevor, Gooley, Taylor	
Skyward Sword	7:30AM	11.5HRs	Spencer, Thortok, Locke, Caleb, Alasyn, Mases	
Oracle of Seasons	7:30PM	4HRs	Josh, Kevin	
<u>Day 4 7/17/2018 - Tuesday</u>				
The Legend of Zelda	12:00AM	2HRs	Gooley, Trevor	
Zelda II: Adventure of Link	2:30AM	4HRs	Thortok, Mosley	
A Link to the Past	7:00AM	3.5HRs	Mases, Spencer, Kevin	
The Wind Waker HD	11:00AM	7HRs	Katie, Locke, Alasyn, Josh	
Oracle of Ages	6:30PM	5HRs	Mases, Mosley	
Battle Quest	11:00PM	1HR	Everybody	
<u>Day 5 7/18/2018 - Wednesday</u>				
Tingle's Rosy Rupeeland	12:30AM	5HRs	Locke	
Zelda Clue	6:00AM	2.5HRs	Everybody	
Twilight Princess HD	9:00AM	12HRs	Gooley, Josh, Thortok, Katie, Trevor, Andy, Caleb, Andrew	
Zelda Board Game	9:30PM	.5HRs	Everybody	
Hyrule Warriors	10:30PM	4HRs	Kevin & Locke	
<u>Day 6 7/19/2018 - Thursday</u>				
Faces of Evil	3:00AM	4HRs	Gooley, Andy, Kevin, Spencer	
Breath of the Wild	7:30AM	12HRs	Gooley, Thortok, Katie, Spencer, Alasyn, Taylor, Locke, Mosley, Mases, Josh	
Tri Force Heroes Multiplayer	8:00PM	1HR	Everybody	
Puzzle	9:30PM	3HR	Everybody	
<u>Day 7 7/20/2018 - Friday</u>				
Spirit Tracks	1:00AM	7HR	Spencer, Caleb	
Majora's Mask 3D	7:30AM	4.5HR	Kevin, Mosley, Taylor	
Ocarina of Time 3D	12:30PM	7HR	Andy, Trevor, Gooley, Kristen, Andrew, Taylor	
<u>Social Media</u>				
	ZD	Twitch	Facebook	Twitter
#ZDMarathon	ZI	Twitch	Facebook	Twitter
				*Card subject to change